

# Christopher Goosman

Technologist - Audio Mastering Engineer - AV Designer - Sound Designer - Educator - Geek

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## Summary

Lifelong learning Technologist with 18 years of experience in higher education, managing projects involving networked audiovisual services and systems, an audio engineer with 30 years of experience in all aspects of audio, from mastering to live audio, sound design, and managing projects involving high profile clients and projects, and an educator with 10 years of teaching audio recording technology at the college and community college level.

## Experience

### **University of Michigan, Michigan Medicine 2006-present**

Project Engineer Senior

Deeply involved with designing, building, and integrating audiovisual technologies in office, classroom, and clinical environments. Have managed the audiovisual aspect of most large building projects that Michigan Medicine has undertaken in the last 12 years, including C.S. Mott Children's and Von Voigtlander Women's Hospital, The Brehm Center at Kellogg Eye Center, Taubman Health Sciences Library, North Campus Research Complex, and The Brighton Center for Specialty Care. These projects involve managing a wide range of constituencies and technologies, both internal and external to the University. Developed and maintained audiovisual standards for the organization. Managed part-time and temporary staff to facilitate demolition and construction projects. Documented support procedures, worked with the support team to improve customer outcomes.

### **University of Michigan, School of Music, Theatre and Dance 2011-2015**

Intermittent Lecturer I

Taught two classes in the Performing Arts Technology department: PAT 331 Sound Recording and Production I, and PAT 332 Sound Recording and

Production II. Maintained and updated the curriculum to keep up with state of the art production techniques, managed and coordinated lab instructors.

## **Internet 2 2000-2006**

Technologist

Charged with improving the audio and video quality over high-speed networks. Worked on several projects with The Manhattan School of Music and The New World Symphony, Miami, FL, to facilitate low latency audio and video collaborations and performances over national and regional educational networks, live streaming at HD and greater than HD quality during our semi-annual membership meetings from locations around the world.

## **Solid Sound 1995-2000**

Staff Audio Engineer

Worked on a wide variety of analog and digital projects including several high profile artists (Willie Nelson, Tori Amos, Rick Danko, Sun Volt, Indigo Girls, John Hyatt, etc.) Tracking, Mixing, and Mastering albums, commercials and other audio and video projects. Managed a large stable of regular clients and maintained the facility, including component level repair of equipment.

## **Washtenaw Community College 1996-2000**

Instructor

Developed and taught the curriculum of two classes, MUS 175 Audio Recording Technology, and MUS 275 Advanced Audio Recording Technology, helped design the learning studio, managed classes and lab practicum, maintained audio workstations

## **Croswell Opera House 2017-present**

Resident Sound Designer

As the resident sound designer I am responsible for the audio system, video and projection systems, and intercom system used for theatrical productions. I maintain documentation for the systems and do routine maintenance on the systems. I supervise and help train the team of A1 (board operators) and act as a mentor in many cases. For productions I am responsible for setup of the system, microphones on actors and musicians, building sound effects, and production

showfiles. I also act as house tech for outside touring acts and events.

## **Baseline Audio Labs/Freelance audio engineering 1989-present**

Owner and Audio Mastering Engineer, Audio Engineer, Sound Designer

Freelance recording, mixing and mastering of projects at various studios before building my own home/basement studio in 1991. This was followed by the building of my second studio, 40 Oz. Sound in 1996, and culminated in building my current mastering studio Baseline Audio Labs, which was completed in 2008. I have a lengthy list of clients, some who go back 20 years and have followed me from studio to studio. In addition to mastering, I have a large number of analog tape machines and facilitate transfers of archival material including material from such high profile artists as Aretha Franklin and the entire archive of guitarist Earl Klugh. In 2014 I learned the art of the record lathe and began cutting lacquers at Baseline and in 2017 I installed the mastering studio and record lathe at Third Man Pressing in Detroit, MI.

## **Education**

### **Central Michigan University 1989-1990**

Progress toward a BFA in Percussion Performance with an emphasis on mallet percussion and composition.

## **Skills, Certifications, Professional Affiliations**

**Skills** : IT networking, audio and video over IP networks, VoIP, Mac OS administration, Linux administration, Windows administration, audio and video distribution, lighting control, projection mapping, ProTools, Logic X, Wavelab, Reaper, Ableton Live, Max, Qlab, SAN and NAS management, Final Cut Pro X, Polycom and Cisco videoconferencing

**Certifications** : CTS (Certified Technical Specialist), Crestron Certified Programmer, Biamp Certified Programmer, CTS-D (In progress), BSS Audio Architect Programmer (in progress)

**Affiliations** : Audio Engineering Society, voting member The GRAMMYs, Association of Recorded Sound Collections, lifetime member of The American Radio Relay League